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program storage medium further includes a determining program for determining whether or not the predetermined condition is accomplished in progress of any one of the first game program and the second game program instructed to be started by the operating means; and a writing control program for writing, when it is determined the predetermined condition is accomplished by the determining program, information relating to the predetermined condition to both [[of]] the backup data storing area of one game and to the backup data storing area of another game [[which]] that is not selected by the operating means.

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Please delete the paragraph beginning at page 13, lines ⁴⁻⁶ ~~5-6~~:

~~In the present invention also, it is possible to increase enjoyment at a time of playing the game in a manner similar to the above described invention of the game apparatus.~~

Please amend the paragraph beginning at page 13, line 7, as follows:

A game information storage medium according to ~~the present invention~~ a further aspect of the non-limiting example implementation discussed herein is able to play a plurality of games and is able to share backup data of the plurality of games with each other, and is utilized in a game apparatus provided with an operating means and a processing means. The disclosed exemplary game information storage medium comprises a game program storage medium for storing at least a first game program and a second game program; and a writable and readable backup data storage medium having a first backup data storing area for ~~writably-readably~~ storing backup data relating to the first game program, a second backup data storing area for ~~writably-readably~~ storing data relating to the second game program and a shared backup data storing area for ~~writably-readably~~ storing backup data relating to both of the first game program and the